



**Parks & Recreation Department
Frisco Athletic Center
Basketball By-Laws**

1. GAME RULES

1.A. City of Frisco Adult Basketball games are played under NCAA rules unless modified with City of Frisco Rules.

2. OFFICIAL GAME

2.A. The game will consist of two 18-minute halves.

2.B. The clock will stop on all violations during the last two minutes of each half.

2.B.1. The clock will NOT stop during violations within the final two minutes of the game IF a team has a 15-point lead or more.

2.B.1.a. Each team will receive two timeouts per half. Timeouts cannot be carried over from the first half to the second half.

2.C. Timeouts will be 30 seconds in length.

2.D. Overtime will consist of a 3-minute period, with the clock stopping in the last minute. Each team will get ONE timeout during the over-time period. Timeouts left over from regulation play will not carry over to the over-time period.

2.E. Teams must start the game with at least 4 players.

2.F. If, during the game, a team falls below four players, that team will forfeit the game.

2.G. **Dunking is prohibited.**

2.H. Player(s) and/or Team(s) will be held financially responsible for any damage due to noncompliance.

3. TEAM ROSTERS

3.A. Rosters are limited to 12 players.

3.B. Roster changes may only be made through the Athletic Program Supervisor office 24 hours prior to tip-off. Roster changes must be communicated via email (sdunn@friscotexas.gov). All rosters will be closed after the fifth game.

3.C. No individual may play on two teams in the same league on the same night.

3.D. **EACH PARTICIPANT MUST PROVIDE A DRIVERS LICENSE UPON REQUEST.** (Make sure to bring your license into the gym with you to each game. If asked and you cannot produce your ID, you will be considered an ineligible player for that game).

3.E. Illegal player issues must be resolved at the time of the occurrence. If one team questions the eligibility of a player(s) both teams must then produce their drivers licenses for verification of eligibility. If a player is deemed to be ineligible, that player must be removed from the game and all points scored by that player will be removed from the official score sheet.

3.F. If a team has a second occurrence the team will be removed from the league and will be suspended for the next season.

4. TEAM WAIVER FORM

4.A. The Team Waiver Form must be properly completed and submitted to the Athletic Program Supervisor or Scorekeeper prior to a team's first scheduled game.

4.B. Players that do not appear on the Waiver Form are NOT allowed to participate until they have officially completed the form.

4.C. Participation by an ineligible player may result in forfeit and/or suspension of the player, team and manager.

4.D. Minimum age is 16 years old prior to league participation.

5. UNIFORM CODE

5.A. By the 1st game of the season, teams must have:



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- 5.A.1. Reversible jerseys with a dark color/light numbers on one side and white color/dark numbers on the other side.
- 5.A.2. Numbers must be permanently attached.
- 5.A.3. Only whole numbers from 0-99 will be allowed.
- 5.A.4. No tape numbers will be allowed.
- 5.A.5. No duplicate numbers will be allowed.
- 5.A.6. Zero and double zero are considered duplicate numbers.

6. FORFEITS

- 6.A. Game Time is Forfeit Time.
- 6.B. Due to traffic concerns, there will be a ten (10) minute grace period for the 6:30pm/1st games only. Forfeit time is 6:40pm
 - 6.B.1. Please note the game clock will begin running at 6:45pm.
 - 6.B.2. The opposing team will receive 1 point per minute until the start of the game.
- 6.C. A forfeit will be scored a 45-0 win.
- 6.D. The penalty for a team forfeiting a game is as follows:
 - 6.D.1. 1st offense- Verbal Warning
 - 6.D.2. 2nd offense- Written Warning
 - 6.D.3. 3rd offense- Team is suspended for the remainder of season.
- 6.E. If a team is suspended before the 4th game of the season, a revised schedule will be made for the remainder of the season.
 - 6.E.1. Any games played that involved the suspended team will be considered forfeit wins for their opponents.
- 6.F. Coaches are responsible for contacting the Athletic Program Supervisor if it is known that you cannot field a team for a game.

7. LINE-UP

- 7.A. Line-ups can be written down before the game begins at the official score table.

8. CONDUCT AND EJECTIONS

- 8.A. Two technical fouls on one player in one game will result in an ejection of that player, AND a mandatory one game suspension from the next scheduled game (regular season or playoff).
- 8.B. Three technical fouls given to one team will result in the forfeit of that game.
- 8.C. Player(s) will be ejected from a game for unsportsmanlike conduct. Any situation that an official deems unsportsmanlike may be cause for ejection.
- 8.D. Ejected players will automatically be suspended from their next league or playoff game. It is the responsibility of the manager and/or player who was ejected to comply with this policy. Any violation of this policy will result in further disciplinary action to possibly include expulsion from the league.
- 8.E. Any player who verbally abuses a player, official or staff member, AT ANY TIME, will be suspended from their next eligible game.
- 8.F. Physical abuse of a player, official or staff member will result in EXPULSION of that player(s) from all City of Frisco Leagues for at least a one year period and possible legal action.
- 8.G. The League Supervisor will review any other actions determined to be detrimental to the league.
- 8.H. Anyone ejected from a game (player or fan) for poor behavior must leave the facility property within two (2) minutes. If they do not leave or if they leave and return later, their team will forfeit their game for that day (even if the game has already been played). If that game was played and lost, the next game will be forfeited.
- 8.I. Under normal circumstances, the penalty for ejections is as follows:
 - 8.I.1. 1st offense = 1 game suspension



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- 8.I.2. 2nd offense = expulsion from league play for remainder of season
- 8.J. The League Supervisor reserves the right to increase or decrease the severity of penalties based on previous history, unusual or special circumstances, or to protect the integrity of the league.

9. PROTESTED GAMES

- 9.A. All protests must be submitted in writing and accompanied with a \$50 protest fee (Money Order ONLY made out to the City of Frisco) to the Frisco Athletic Center, within 24 hours of the completion of the protested game.
- 9.B. Rule interpretation is the ONLY protest able issue that will be considered.
- 9.C. Protest fees will be returned to the team ONLY if the protest is upheld.

10. PLAYOFFS

- 10.A. The top 4 teams in each league will advance to the playoffs.
- 10.B. If there is a tie between one or more teams, please see TIEBREAKERS.
- 10.C. The playoff format will be as follows:
 - 10.C.1. Semi-Final Round
 - 10.C.1.a. 1st Place Team vs. 4th Place Team
 - 10.C.1.b. 2nd Place Team vs. 3rd Place Team
 - 10.C.2. Final Round
 - 10.C.2.a. The two winning teams will play in the final round
- 10.D. All playoff games are single elimination and will be played on the same day.

11. TIEBREAKERS

- 11.A. In the event of more than one team ending the season with the same record, the following system will be used to determine the appropriate order of finish:
 - 11.A.1. Winner of each league will be determined by most games won.
 - 11.A.2. If two or more teams are tied, the winner will be the team that defeated the other. (Example 'A', 'B', and 'C' have identical win-loss record, but 'A' beat both 'B' and 'C'; 'A' would be the winner.)
 - 11.A.3. If there is a split between two or more teams the winner will be the team that gave up the least amount of points against the teams involved for that tie.
 - 11.A.4. If still tied, the team that has given up the least amount of points to all opponents within the league is the winner.

12. AWARDS

- 12.A. The winner of the playoffs will receive League Champion T-shirts and a team trophy.

13. COMMUNICATION / WEBSITE SERVICE

- 13.A. Frisco uses www.sportsstandings.com/frisco to post all schedules, standings, game scores, league bulletins and other important league information.
- 13.B. All coaches and players must use the website in order to stay current with league issues.

14. LEAGUE CONTACT

- 14.A. Scott Dunn, Athletics Program Supervisor
- 14.B. Phone: (972) 292-6508
- 14.C. Email: sdunn@FriscoTexas.gov