

**Parks & Recreation Department
Athletics Office**



Flag Football By-Laws

The Parks & Recreation Department reserves the right to modify and/or change these rules at any time.

1. GAME RULES:

- 1.A. City of Frisco Flag Football games are played under TAAF rules unless modified with City of Frisco Rules.

2. OFFICIAL GAME:

- 2.A. The game will consist of two 20-minute halves.
- 2.B. Each team will receive (2) timeouts per half.
- 2.C. Timeouts will be 1-minute in length.
- 2.D. Overtime will consist of a 3-minute period.
- 2.E. Teams must start the game with at least 7 players.
- 2.F. If, during the game, a team falls below seven players, that team will forfeit the game.
- 2.G. Due to inclement weather, games will be considered completed if the second half is started and both teams have possessed the ball once.

3. TEAM ROSTERS:

- 3.A. Rosters are limited to 20 players.
- 3.B. Minimum age is 18 years old prior to league participation.
- 3.C. All team roster/waiver forms must be submitted to the Athletic Supervisor office and/or staff on site prior to the start of the first game of the season. Roster/Waiver will no longer be accepted by Recreation Center Staff or by the scorekeeper. Teams that do not turn in their roster/waiver form prior to the start of their first game will forfeit that game.
- 3.D. Roster/waiver changes/additions may only be made through the Athletic Supervisor's office and must be received by 3:00 p.m. the day of the game. Roster/waiver changes/additions must be communicated via email (jevans@friscotexas.gov) or in person at 5828 Nancy Jane Lane.
- 3.E. All roster/waiver forms will be closed after the 2nd game.
- 3.F. No individual may play on two teams in the same league on the same night.
- 3.G. **EACH PARTICIPANT MUST PROVIDE A DRIVERS LICENSE UPON REQUEST**. (Make sure to bring your license to the field with you to each game. If asked and you cannot produce your ID, you will be considered an ineligible player for that game).
- 3.H. Illegal player issues must be resolved at the time of the occurrence. If one team questions the eligibility of a player(s) both teams must then produce their driver's licenses for verification of eligibility. If a player is deemed to be ineligible, that player must be removed from the game and that team will be assessed an unsportsmanlike penalty.
- 3.I. If a team has a second occurrence the team will be removed from the league and will be suspended for the next season.

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4. UNIFORM CODE:

- 4.A. By the 2nd game of the season, teams must have:
 - 4.A.1. Matching color jerseys or t-shirts (required)
 - 4.A.2. Flags (Sonic or Velcro)
 - 4.A.3. Mouthpiece (must have by 1st game)

5. FORFEITS:

- 5.A. A forfeit will be scored a 14-0 win.
- 5.B. Due to traffic concerns, there will be a ten (10) minute grace period for the 6:35pm games only. Forfeit time is 6:45pm.
- 5.C. Please note the game clock will begin running at 6:35pm.
- 5.D. The penalty for a team forfeiting a game is as follows:
 - 5.D.1. 1st offense- Verbal Warning
 - 5.D.2. 2nd offense- Written Warning
 - 5.D.3. 3rd offense- Team is suspended for the remainder of season.
- 5.E. If a team is suspended before the 4th game of the season, a revised schedule will be made for the remainder of the season.
- 5.F. Any games played that involved the suspended team will be considered forfeits wins for their opponents.
- 5.G. Coaches are responsible for contacting the Athletic Supervisor office if it is known that you cannot field a team for a game.

6. CONDUCT AND EJECTIONS:

- 6.A. Player(s) will be ejected from a game for unsportsmanlike conduct. Any situation that an official deems unsportsmanlike may be cause for ejection.
- 6.B. Ejected players will automatically be suspended from their next league or playoff game. It is the responsibility of the manager and/or player who was ejected to comply with this policy. Any violation of this policy will result in further disciplinary action to possibly include expulsion from the league.
- 6.C. Any player who verbally abuses a player, official or staff member after a game or while on suspension will be suspended from their next eligible game.
- 6.D. Physical abuse of a player, official or staff member will result in EXPULSION of that player(s) from all City of Frisco Leagues for at least a one year period and possible legal action.
- 6.E. The League Director will review any other actions determined to be detrimental to the league.
- 6.F. Anyone ejected from a game (player or fan) for poor behavior must leave the facility/property within two (2) minutes. If they do not or if they leave and return later, their team will forfeit their

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game for that day (even if game has already been played). If that game was played and lost, the next game will be forfeited.

- 6.G. Under normal circumstances, the penalty for ejections is as follows:
 - 6.G.1. 1st offense = 1 game suspension
 - 6.G.2. 2nd offense = expulsion from league play for remainder of season
- 6.H. The League Director reserves the right to increase or decrease the severity of penalties based on previous history, unusual or special circumstances, or to protect the integrity of the league.

7. PROTESTED GAMES:

- 7.A. All protests must be submitted in writing and accompanied with a \$50 protest fee (Money Order ONLY made out to the City of Frisco) to the Recreation Department Office at Alumni Hall Fitness Center, within 24 hours of the completion of the protested game.
- 7.B. Rule interpretation is the ONLY protest able issue that will be considered.
- 7.C. Protest fees will be returned to the team ONLY if the protest is upheld.

8. PLAYOFFS:

- 8.A. The top 4 teams in each league will advance to the playoffs.
- 8.B. The playoff format will be as follows:
 - 8.B.1. Semi-Final Round
 - 8.B.1.a. 1st Place Team vs. 4th Place Team
 - 8.B.1.b. 2nd Place Team vs. 3rd Place Team
 - 8.B.2. Final Round
 - 8.B.2.a. The two winning teams will play in the final round.
- 8.C. All playoff games are single elimination, and will be played on the same evening.

9. TIEBREAKERS:

- 9.A. In the event of more than one team ending the season with the same record, the following system will be used to determine the appropriate order of finish:
- 9.B. Winner of each league will be determined by most games won.
- 9.C. If two or more teams are tied, the winner will be the team that defeated the other. (Example 'A', 'B', and 'C' have identical win-loss record, but 'A' beat both 'B' and 'C'; 'A' would be the winner.)
- 9.D. If there is a split between two or more teams the winner will be the team that gave up the least amount of points against the teams involved for that tie.
- 9.E. If still tied, the team that has given up the least amount of runs to all opponents within the league is the winner.

10. AWARDS:

- 10.A. The winner of the playoffs will receive League Champion T-shirts.

11. COMMUNICATION / WEBSITE SERVICE:

- 11.A. Frisco uses www.quickscores.com/frisco to post all schedules, standings, game scores, league bulletins and other important league information.

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- 11.B. All coaches and players are encouraged to use the website in order to stay current with league information.

12. LEAGUE CONTACT

- 12.A. John Evans, Athletic Program Supervisor
12.B. Phone: (972) 292-6508
12.C. Email: jevans@friscotexas.gov